

# Han Nguyen

Email: aeitchen @ gmail.com

Mob: +61 449 877 436

## Experience

- 2023: Animation demonstrator at UTS, assisting students learning Maya and providing creative feedback and technical support
- 2023: Contributor to *Spiderman Reanimated* by Reanimation Station
- 2022: Co-contributor to *Batman Reanimated* by Reanimation Station with Miles Mazzocato
- 2021: Public Screen Commission *Shadow Play* for Exhibition at Hyundai Genesis Flagship store in Pitt St Mall, Sydney  
*Awards:* Highly Commended in Animation
- 2021: Animator, Previs, and BG Artist for *On Shift* award winning short film in collaboration with Spinless Wonders  
*Awards:* Best Animation (CCIF 2021), Official Selection (Canberra Short Film Festival 2021), Honourable Mention (Capricorn Film Festival 2022)
- 2018: Led a Mangazine Workshop at Casula Powerhouse for The Japan Foundation
- 2018: Comic Lab/Open Studio at Campsie Library, Burwood Library, Kogarah Library, and Cronulla Library
- 2017: Comic Lab/Open Studio at Liverpool Library, Campsie Library, Chester Hill Library, and North Sydney Library
- 2017: Head Editor and contributor for the Sydney Comics Guild Annual Anthology (Apocalyptic Fantasy)
- 2016: Comic Lab/Open Studio at Leichhardt Library, and Liverpool Library
- 2016: Head Editor and contributor for the Sydney Comics Guild Annual Anthology (Silence)
- 2016: Spot Illustrations for Sydney Comics Guild
- 2015: Promotional Illustrations for Sydney Comics Guild
- 2013: Workshop Leader How to Make Manga panel at SMASH!con
- 2012: Promotional Illustrations for Sydney Comics Guild
- 2011: Workshop Leader Introduction to Manga panel at SMASH!con

## Artistic Skills

- + Animator and concept and/or background artist for a number of short film projects since 2020, turnaround of 4 – 8 weeks
- + Project manager for a community focused comics anthology in 2016-7
- + Worked in a collaborative environment with like-minded peers on story, sequential art analysis and production
- + Produced art and designs for print and digital use (merchandising and promotion), including posters, bookmarks, badges, web banners, spot illustrations and more

## Education

- 2023: University of Technology Sydney (UTS) – **Bachelor of Design in Animation**
- 2017: Production Art Department (PAD) – **Advanced Visual Development**
- 2017: Sydney Comics Guild – Comics Development Camp
- 2015: Production Art Department (PAD) – **Diploma of Visual Arts**

## Technical

- 3D modelling and UVs—Maya
- 3D character animation—Maya
- Rough Layout—Maya
- Render—Arnold, Renderman
- Compositing—Nuke, After Effects
- Editing—Premiere Pro, Da Vinci Resolve
- 2D character animation—Toon Boom Harmony, Photoshop, After Effects, Clip Studio Paint EX
- Digital Painting—Photoshop, Clip Studio Paint EX
  
- Shotgrid
- Google Suite
- Microsoft Office
- OS—Windows, Mac